

TAKE IT EASY!

Roland Kernen

1. Take it Fast

1 (♩ = 126)

2

3

4

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

2nd x only

H.H.

2nd x only

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

Play

Play

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

9

10

11

12

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

13

14

15

16

17 18 19 20

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

21 22 23 24

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

p *mf*

25 26 27 28

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

f

Bells

R.C. H.T. ET.

29 30 31 32

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

f

33 34 35 36

Part 1 *mf*

Part 2 *mf*

Part 3 *mf*

Part 4 *mf*

Part 5 *mf*

Part 6 *mf*

Mallet Percussion

Timpani

Percussion *mf*

H.T. F.T.

37 38 39 40

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

41 42 43 44

Part 1

Part 2 *f*

Part 3 *f*

Part 4 *f*

Part 5 *f*

Part 6 *f*

Mallet Percussion

Timpani *f*

Percussion *f*

45 46 47 48

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

49 50 51 52

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

53 54 55 56

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

57 58 59 60

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

61 62 63 64 65

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

Xylo.

R.C.

H.T.

ET.

2. Take it Slow

66 67 68 69 70

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

71 72 73 74 75

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

1 (♩ = 96) 2 3 4 5

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

3rd x only

mf

Tacet 1st x

mf

3rd x only

mf vibes with motor (soft mallets)

R.C. (brushes) *mf*

6 7 8 9

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

1. 2.

3.

H.T. F.T.

(stick)

10 11 12 13 14

Part 1 *p*

Part 2 *p*

Part 3 *p*

Part 4 *p*

Part 5 *p*

Part 6 *p*

Mallet Percussion

Timpani

Percussion *p*

15 16 17 18 Fl/Ob./Eb Cl./Eb Cnt./ Sop. Sax./Sva 19

Part 1 *f*

Part 2 *mf*

Part 3 *mf*

Part 4 *mf* 2nd x only

Part 5 *mf* 2nd x only

Part 6 *mf*

Mallet Percussion *f*

Timpani *mf* H.T. FT.

Percussion *mf*

20 21 22 23 24

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

25 26 27 28 29 Ritenuto

Part 1

Part 2 *mp*

Part 3 *mp*

Part 4

Part 5 *f*

Part 6 *f*

Mallet Percussion *f* Bells

Timpani

Percussion *p* H.T. FT. R.C. *mf*

3. Take it All

1 $\text{♩} = 126$

2

3

4

Part 1

Part 2

Part 3

Part 4

Part 5
2nd x only

Part 6
2nd x only

Mallet Percussion

Timpani

Percussion
H.H.
2nd x only

5

6

7

8

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

9

10

11

12

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

13

14

15

16

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion

17 18 19 20

Part 1 *mf* *f*

Part 2 *mf* *f*

Part 3 *mf* *f*

Part 4 *f*

Part 5 *f*

Part 6 *f*

Mallet Percussion *Vibes with motor* *mf*

Timpani

Percussion *mf* *f*

21 22 23 24

Part 1 *mf* *f*

Part 2 *mf* *f*

Part 3 *f*

Part 4 *f*

Part 5 *f*

Part 6 *f*

Mallet Percussion *mf*

Timpani *mf*

Percussion *mf* *f*

25 26 27 28

Part 1 *mf*

Part 2 *mf*

Part 3 *mp*

Part 4 *mp*

Part 5 *mp*

Part 6 *mp*

Mallet Percussion *Bells* *f*

Timpani *mf*

Percussion *mp* *cruise stick*

29 30 31 32 33

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Mallet Percussion

Timpani

Percussion *H.T. FT*

